

Problem 1: Event and handler information from problem:

Event Name	Strong Prior.	Weak Prior.	Handler Run Time	Event Timing
A	3	2	$5 \mu s$	Periodic, $15 \mu s$
B	3	1	$4 \mu s$	Periodic, $22 \mu s$
C	2	2	$(28 + 2c) \mu s$	Periodic, $100 \mu s$
D	2	1	$400 \mu s$	Periodic, 1 ms
E	1	1	60 ms	At initialization and 50 ms after each response.

Solution:

Event	Load Set	Load Fact.	Loaded Dur.	Latency	Run	Response	Load
A	\emptyset	1	$5 \mu s$	$4 \mu s$	$5 \mu s$	$9 \mu s$	0.3333
B	\emptyset	1	$4 \mu s$	$5 \mu s$	$4 \mu s$	$9 \mu s$	0.1818
C	\emptyset	1	$(28 + 2c) \mu s$	$834 \mu s$	$103 \mu s$	$928 \mu s$	0.0760
D	$\{A, B\}$	0.485	$825 \mu s$	$71 \mu s$	$825 \mu s$	$896 \mu s$	0.4000
E	$\{A, B, C, D\}$	0.008848	6.7808 s	$928 \mu s$	6.7808 s	6.7818 s	0.0088
Total Load:							0.9999

Events A and B , sharing the highest strong priority level can only delay each other and at most for one run. (That is, event A never has to wait for 2 B 's, and vice versa.) To find the latency, run time, and response time of A use event sequence B, A . To find the latency, run time, and response time of B use event sequence A, B .

Latency, run time, and response time of D .

The run time of the handler for event D is more than $50 \times A$ or B 's handler, so D 's load set includes these events, the loaded duration is $825 \mu s$. C runs during D 's worst-case latency, the event sequence is:

Event Sequence: $C, D, A_0, B_0, A_1, B_1, A_2, B_2, A_3, A_4, B_3$

The handler for D starts when C finishes at $71 \mu s$; D finishes at $896 \mu s$ (based on its loaded duration). (Only A and B can interrupt D , since they are included in the loaded duration nothing else is needed to find the run time and response time.)

Latency, run time, and response time of C .

Event C 's worst-case latency is encountered when it occurs just after D and then also must wait for A and B (not including the ones occurring during D). The event sequence is:

Event Sequence: D, C, A, B

The handler for C starts at $834 \mu s$. The worst case run time starts with the same event sequence, but A and B occur after C has started. At the time C starts there will have been 9 occurrences of C in the $825 \mu s$ or $834 \mu s$ since D started. From the time D finishes to the time C finishes event A will occur 7 times, event B 5 times, and event C will occur one more time. The handler for C will then finish $103 \mu s$ after D finishes. When the first A and B occur after C starts that gives a worst-case run time of $103 \mu s$. Either way, the worst-case response time is $928 \mu s$.

Latency, run time, and response time of E .

All events load E . Computation of the loading factor is straightforward for all events but C , which does not have a fixed execution time. To find an average run time for C , note its relationship with D . Event D occurs every millisecond, every millisecond 10 C 's occur. Depending on timing all 10 of C 's events could be handled by one run of the handler (when C occurs soon after D starts) or by two runs of the handler (when C occurs just before D starts). The latter case would put a heavier load on the system, $((28 + 2) + (28 + 9 \times 2))/1000$. Using this higher load, the loading factor for E is 0.0088, the latency, run time, and response time are $928 \mu s$, 6.7808 s, 6.7818 s. (The latency is based on the response time of D .) The load imposed by E is its run time divided by its smallest period: its run time plus 50 ms. The load is 0.0088. The total load on the system is 0.9999, which only an accountant can love.