

Network is described by its permutation connection assignments.

*E.g.*, a crossbar can realize all permutations.

Networks can also be defined in terms of permutation sets.

Mathematical properties of permutations well known.

This knowledge can then be applied to network.

*Symbols* represent network and cell inputs and outputs.

Symbols will be written as lower-case Roman letters or digits.

For example: a, b, z, 0, 9.

*Permutations* represent link patterns, crossbar states, and permutation connection assignments.

Permutations are written as upper case Roman or lower case Greek letters.

For example: A, Z,  $\alpha$ ,  $\omega$ .

Mathematically, a permutation is a one-to-one mapping from a set of symbols on to itself.

### Double Row Notation for Permutations

First row contains symbols, second row contains image of symbols.

$$P = \begin{pmatrix} 0 & 1 & 2 & 3 \\ 3 & 1 & 2 & 0 \end{pmatrix}$$

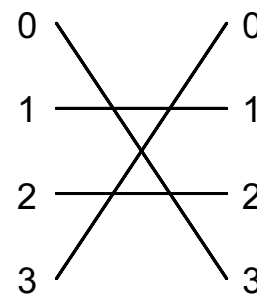
In this example, 0's image is 3.

The permutation above represents the following:

In general,

$$P = \begin{pmatrix} 0 & 1 & \dots & N-1 \\ d_0 & d_1 & \dots & d_{N-1} \end{pmatrix},$$

where  $d_i \in \langle N \rangle$  for  $i \in \langle N \rangle$  and  $d_i \neq d_j$  if  $i \neq j$ .



Common questions:

Where does link pattern  $P$  connect stage terminal  $x$ ?

What is the result of cascading link patterns  $P$  and  $Q$ ?

These questions are expressed mathematically using the *composition* operator:

$xP$  for first question,  $PQ$  for second.

Composition can be applied to symbols, permutations, and sets of permutations.

### Composition of Symbols with Permutations

Definition: The *composition* of a symbol  $a$  with a permutation  $P$ :

is written  $aP$ .

$aP = b$  if  $P$  maps  $a$  to  $b$ .

That is,  $P = \begin{pmatrix} 0 & 1 & \dots & a & \dots \\ d_0 & d_1 & \dots & b & \dots \end{pmatrix}$ .

## Composition of Permutations with Permutations

Definition: The composition of permutation  $P$  with permutation  $Q$ :

is written  $PQ$ ;

the result of the operation is a permutation  $R$  such that:

$$\text{for all } a \in \langle N \rangle \quad (aP)Q = aR$$

Example

$$\text{Let } P = \begin{pmatrix} 0 & 1 & 2 & 3 \\ 1 & 3 & 2 & 0 \end{pmatrix} \text{ and } Q = \begin{pmatrix} 0 & 1 & 2 & 3 \\ 3 & 2 & 1 & 0 \end{pmatrix}.$$

$$\text{Then } PQ = \begin{pmatrix} 0 & 1 & 2 & 3 \\ 2 & 0 & 1 & 3 \end{pmatrix} \text{ and } QP = \begin{pmatrix} 0 & 1 & 2 & 3 \\ 0 & 2 & 3 & 1 \end{pmatrix}.$$

Composition is not commutative.

Composition is associative.

## Familiar Permutations

The *identity permutation* of  $\langle N \rangle$ :

$$I_N = \begin{pmatrix} 0 & 1 & \dots & N-1 \\ 0 & 1 & \dots & N-1 \end{pmatrix}$$

The  *$m, k$  shuffle permutation* of  $\langle mk \rangle$ :

for all symbols  $a \in \langle N \rangle$ ,  $a\sigma_{m,k} = b$  if  $b \equiv (ma + \lfloor a/k \rfloor) \pmod{mk}$ .

All functions that were used for link patterns are permutations.

*Inverse Permutation*

Let  $P$  be a permutation.

The *inverse* of permutation  $P$ , denoted  $P^{-1}$ , ...

... is the permutation for which  $PP^{-1} = I$  is true ...

... where  $I$  is the identity permutation.

In words: if  $P$  and  $P^{-1}$  are represented as link patterns ...

... then  $P^{-1}$  would be the mirror image of  $P$ .

Example:

$$\text{If } P = \begin{pmatrix} 0 & 1 & 2 & 3 \\ 1 & 3 & 2 & 0 \end{pmatrix} \text{ then } P^{-1} = \begin{pmatrix} 0 & 1 & 2 & 3 \\ 3 & 0 & 2 & 1 \end{pmatrix}.$$

## Properties

- Every permutation has exactly one inverse.
- $PP^{-1} = P^{-1}P = I$ .

Consider  $\Sigma_2 = \left\{ \begin{pmatrix} 0 & 1 \\ 0 & 1 \end{pmatrix}, \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix} \right\}$ .

This set contains two permutations...

...in fact, those realizable by a  $2 \times 2$  crossbar.

Such sets used to represent networks and cells.

Usually denoted using upper case Greek or upper-case calligraphic Roman letters.

*FOR EXAMPLE*

Each permutation represents a connection assignment that network or cell can realize.

Commonly needed: set of all permutations.

Called the *symmetric group*.

Denoted  $\Sigma_N$ , for permutations over  $\langle N \rangle$ .

For example:

$$\Sigma_3 = \left\{ \begin{pmatrix} 0 & 1 & 2 \\ 0 & 1 & 2 \end{pmatrix}, \begin{pmatrix} 0 & 1 & 2 \\ 0 & 2 & 1 \end{pmatrix}, \begin{pmatrix} 0 & 1 & 2 \\ 1 & 2 & 0 \end{pmatrix}, \begin{pmatrix} 0 & 1 & 2 \\ 1 & 0 & 2 \end{pmatrix}, \right. \\ \left. \begin{pmatrix} 0 & 1 & 2 \\ 2 & 0 & 1 \end{pmatrix}, \begin{pmatrix} 0 & 1 & 2 \\ 2 & 1 & 0 \end{pmatrix} \right\}$$

Denoted  $\Sigma_A$ , for permutations over symbols in set  $A$ .

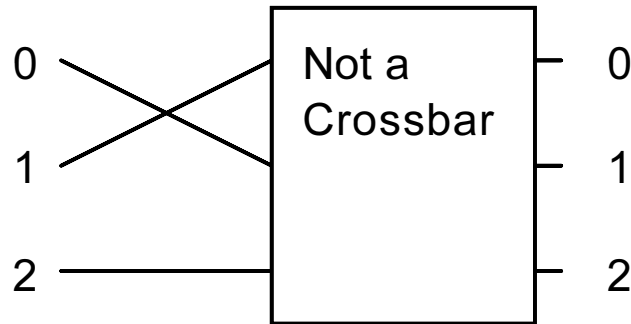
For example:

$$\Sigma_{\{a,b\}} = \left\{ \begin{pmatrix} a & b \\ a & b \end{pmatrix}, \begin{pmatrix} a & b \\ b & a \end{pmatrix} \right\}.$$

Note,  $\Sigma_N = \Sigma_{\langle N \rangle}$ .



Consider:



Let  $P$  denote the permutation representing the link pattern.

Let  $\mathcal{A}$  denote the sets of permutation realizable by the cell.

$$\text{Then } P = \begin{pmatrix} 0 & 1 & 2 \\ 1 & 0 & 2 \end{pmatrix} \text{ and } \mathcal{A} = \left\{ \begin{pmatrix} 0 & 1 & 2 \\ 2 & 1 & 0 \end{pmatrix}, \begin{pmatrix} 0 & 1 & 2 \\ 0 & 1 & 2 \end{pmatrix} \right\}.$$

Network's permutations obtained by composing  $P$  and  $\mathcal{A}$  is denoted  $P\mathcal{A}$ .

The result of composing permutation  $P$

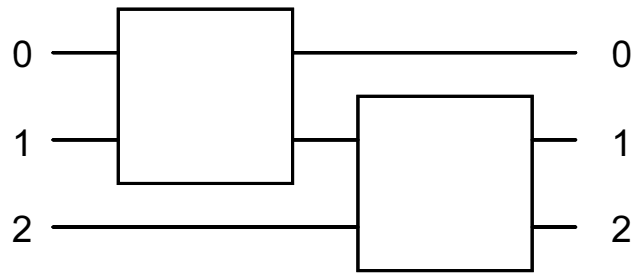
with set of permutation  $\mathcal{A}$  is defined to be

$$P\mathcal{A} = \{ PA \mid A \in \mathcal{A} \}.$$

For the Example

$$P\mathcal{A} = \left\{ \begin{pmatrix} 0 & 1 & 2 \\ 1 & 2 & 0 \end{pmatrix}, \begin{pmatrix} 0 & 1 & 2 \\ 1 & 0 & 2 \end{pmatrix} \right\}.$$

Consider:



$$\Sigma_2 = \mathcal{A} = \left\{ \begin{pmatrix} 0 & 1 \\ 0 & 1 \end{pmatrix}, \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix} \right\}.$$

$$\Sigma_{\{1,2\}} = \mathcal{B} = \left\{ \begin{pmatrix} 1 & 2 \\ 1 & 2 \end{pmatrix}, \begin{pmatrix} 1 & 2 \\ 2 & 1 \end{pmatrix} \right\}.$$

(Note that omitted symbols are mapped to themselves.)

The composition of two permutation sets is defined:

$$\{AB \mid A \in \mathcal{A}, B \in \mathcal{B}\}.$$

Example:

Consider  $\mathcal{AB}$ .

$$\mathcal{A} = \left\{ \begin{pmatrix} 0 & 1 \\ 0 & 1 \end{pmatrix}, \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix} \right\}$$

$$\mathcal{B} = \left\{ \begin{pmatrix} 1 & 2 \\ 1 & 2 \end{pmatrix}, \begin{pmatrix} 1 & 2 \\ 2 & 1 \end{pmatrix} \right\}$$

$$\mathcal{AB} = \left\{ \begin{pmatrix} 0 & 1 & 2 \\ 0 & 1 & 2 \end{pmatrix}, \begin{pmatrix} 0 & 1 & 2 \\ 0 & 2 & 1 \end{pmatrix}, \begin{pmatrix} 0 & 1 & 2 \\ 1 & 0 & 2 \end{pmatrix}, \begin{pmatrix} 0 & 1 & 2 \\ 2 & 0 & 1 \end{pmatrix} \right\}$$

Let  $\mathcal{A}$  be a set of permutations.

Let  $i$  be a positive integer.

Then the notation  $\mathcal{A}^i$  is defined to be

$$\prod_{j=1}^i \mathcal{A}$$

For example,

$$\mathcal{A}^3 = \mathcal{A}\mathcal{A}\mathcal{A}.$$

Goal: Obtain set of permutations for:

$2^n$ -input omega network using  $2 \times 2$  cells.

Will call the set,  $\Omega_{2,n}$ .

Cells:

Permutations realizable by cell  $j$  in stage  $i$ :

$$\Sigma_{\{2j, 2j+1\}}.$$

Cells in a Stage:

Will call permutations realizable by cells in a stage  $\mathcal{E}_{2,n}$ .

$$\mathcal{E}_{2,n} = \prod_{j=0}^{2^{n-1}-1} \Sigma_{\{2j, 2j+1\}}.$$

This omits shuffle.

Entire Stage:

Permutations by any stage:  $(\sigma_{2, 2^{n-1}} \mathcal{E}_{2,n})$ .

Entire Network:

$$\Omega_{2,n} = (\sigma_{2, 2^{n-1}} \mathcal{E}_{2,n})^n.$$